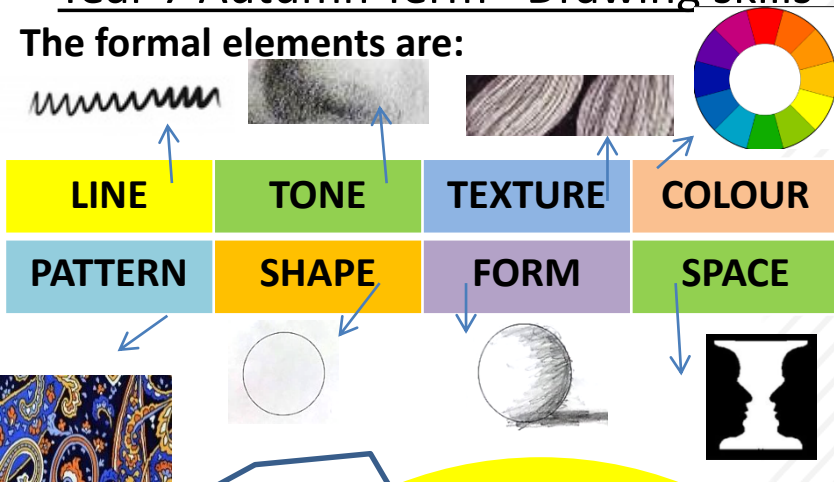


# Year 7 Autumn Term– Drawing skills

The formal elements are:



## Your sketchbook...

- Fill every page to show your ideas.
- Make sure you date each page.
- Glue everything in immediately.
- A great place to test techniques and research the work of others.
- Keep notes, sketch. Be creative! Take risks..
- Keep a record of your artwork.

## Project Tips:

- Draw lightly and correct mistakes.
- Draw big shapes first and detail last.
- Sharp pencil
- Use little circles to add TONE.
- Have a range of tone (At least 5 different tones)
- No smudging
- Where is your light source?
- Show CONTRASTS in tone.
- NO HARD OUTLINES



## Andrea Joseph



- Self-taught artist
- Lives in Derbyshire.
- Draws in ball point pen.
- Her style requires patience and persistence because some of her drawings take up to 20 hours of work!

She draws everyday items, filling her sketchbook pages. She also uses **crosshatching** to build up lots of **tone and 3D form**. The direction of **line** shows **texture** and enhances **form**.

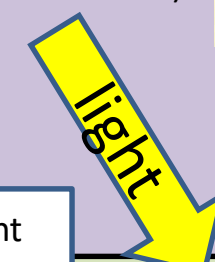
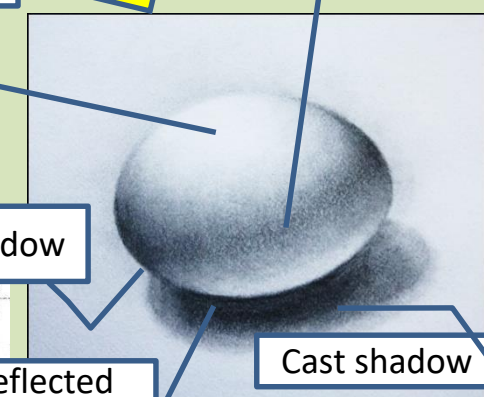
60% looking  
40% drawing!

**Crosshatching.**  
Using overlapping line to create tone.



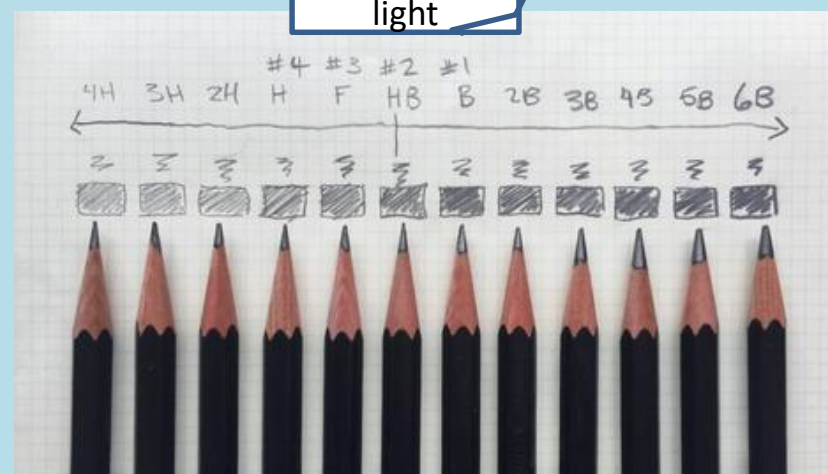
## Try it:

- Create a tonal bar (like the ones below)
- Place an egg in the window or near a light. Sketch lightly and add



## Pencil Gradings:

Softer pencils are darker but need sharpening more often. A 2B is great for most drawing.



**Construction Lines** (Used to help build up your drawing accurately)

## Research:

Watch 'start drawing' by Paul Priestly on YouTube for step-by-step drawing tutorials to try out and improve your skills!

The links below are about the artist:

- <https://www.youtube.com/watch?v=eBKW3FVcQ8I>
- <https://www.youtube.com/watch?v=eBKW3FVcQ8I>



<b>Line</b>	A path left by a moving point e.g. a pencil or brush dipped in paint. It can take many forms such as horizontal, diagonal or curved.
<b>Shape</b>	An area enclosed by line; it can be an outline or shaded in.
<b>Form</b>	A 3D shape such as a sphere; it can be real or an illusion created with <b>shading</b> .
<b>Proportion</b>	The size of something in relation to something else.
<b>Texture</b>	The surface quality of something; the way it looks or feels. <b>Actual texture</b> really exists so you can touch or feel it. <b>Implied texture</b> is using different marks to represent real texture.
<b>Tone</b>	The lightness of darkness of something.